

bindings in the set \hat{B} :

$$\begin{aligned}\hat{g}_B^{-1}(\hat{b}) &= \begin{cases} \hat{b}' & \hat{b} \in \hat{B} \text{ and } \hat{b} = \hat{g}(\hat{b}') \\ \hat{b} & \text{otherwise} \end{cases} \\ \hat{g}_B^{-1}\{\hat{d}_1, \dots, \hat{d}_n\} &= \{\hat{g}_B^{-1}(\hat{d}_1), \dots, \hat{g}_B^{-1}(\hat{d}_n)\} \\ \hat{g}_B^{-1}(\text{lam}, \hat{\beta}) &= (\text{lam}, \hat{g}_B^{-1}(\hat{\beta})) \\ \hat{g}_B^{-1}(\hat{\beta}) &= \lambda v. \hat{g}_B^{-1}(\hat{\beta}(v)) \\ \hat{g}_B^{-1}(\hat{v}e) &= \lambda \hat{b}. \hat{g}_B^{-1}(\hat{v}e(\hat{b})).\end{aligned}$$

Because the concrete semantics obey the uniqueness constraint (Equation 1), the abstract interpretation may treat the set \widehat{Bind}_1 as a set of singleton abstractions for the purpose of testing binding equality.

3.1 Solving the environment problem with anodization

Given two abstract environments $\hat{\beta}_1$ and $\hat{\beta}_2$, it is easy to determine whether the concrete constituents of these environments agree on the value of some subset of their domains, $\{v_1, \dots, v_n\}$:

Theorem 2. *If $\alpha^\eta(\beta_1) = \hat{\beta}_1$ and $\alpha^\eta(\beta_2) = \hat{\beta}_2$, and $\hat{\beta}_1(v) = \hat{\beta}_2(v)$ and $\hat{\beta}_1(v) \in \widehat{Bind}_1$, then $\beta_1(v) = \beta_2(v)$.*

Proof. By the abstraction-uniqueness constraint.

3.2 Implementing anodization efficiently

The naïve implementation of the abstract transition rule is inefficient: the de-anodizing function \hat{g}_B^{-1} must walk the abstract value environment with *every* transition. Even in OCFA, this walk adds a quadratic penalty to every transition. To avoid this walk, the analysis should use serial numbers on bindings “under the hood,” so that:

$$\widehat{Bind} \approx \widehat{Bind}_\infty \times \mathbb{N}.$$

That is, the value environment should be implemented as two maps:

$$\widehat{VEnv} \approx (\widehat{Bind}_\infty \rightarrow \mathbb{N} \rightarrow \hat{D}) \times (\widehat{Bind}_\infty \rightarrow \mathbb{N}).$$

Given a split value environment $\hat{v}e = (\hat{f}, \hat{h})$, a binding (\hat{b}, n) is anodized only if $n = \hat{h}(\hat{b})$, and it is not anodized if $n < \hat{h}(\hat{b})$. Thus, when the allocator chooses to anodize a binding, it does need to walk the value environment with the function \hat{g}_B^{-1} to strip away existing anodization; it merely needs to increment the serial number associated with that binding.